2023 Troop Camping Registration Worksheet

This worksheet is a guide of the info you will need to register for Troop Camping. Having this info before registration opens will increase your chances of getting into the location/dates you want.

Registration opens Tuesday, February 21 at 12:00 p.m. and closes Thursday, February 23 at 11:59 p.m. Registration is first come, first served.

Session Dates & Locations

Please indicate your first and second choice for participation in a Troop Camping session. If you're able to attend only one session of Troop Camping, please indicate the session as your first AND second choice. Date selections are not guaranteed; troops will be notified of placement on March 1.

<u>Cloud Rim</u>

June 19 at 10:00 a.m. to June 21 at 10:00 a.m. (Monday-Wednesday) June 21 at 1:00 p.m. to June 23 at 1:00 p.m. (Wednesday-Friday) August 7 at 10:00 a.m. to August 9 at 10:00 a.m. (Monday-Wednesday) August 9 at 1:00 p.m. to August 11 at 1:00 p.m. (Wednesday-Friday)

<u>Trefoil Ranch</u>

July 17 at 10:00 a.m. to July 19 at 10:00 a.m. (Monday-Wednesday) July 19 at 1:00 p.m. to July 21 at 1:00 p.m. (Wednesday-Friday)

Participant Numbers

Troops are expected to follow a 1:5 ratio (one adult to five campers), regardless of age level(s) of Girl Scouts attending. Troops are required to pay for the number of youth and adult spaces reserved during registration (\$145/space). For example, if your troop reserves 12 spots during registration and only 11 people attend, the troop is still responsible for paying for the 12th spot.

List the number of campers entering each grade level in the fall 2023.

Grade 1	Grades 2-3	Grades 4-5
Grades 6-8	Grades 9-10	Grades 11-12

List the number of adults needed to maintain your ratio and if you need any additional adults. If your troop needs additional adults, you will need to provide your reasoning.

Maintain the troop camping ratio of 1 adult to 5 campers

Additional adults requested (not guaranteed) outside of 1:5 ratio*

*We understand some troops want to have an extra adult for various reasons. Our goal is to provide as many campers this camp experience as possible, while also ensuring your troop has the support it needs.

T-shirt Sizes

Estimate how many of each t-shirt size you will need for your troop (does not have to be exact).

Youth Small	Youth Medium
Adult Small	Adult Medium
Adult 2X-Large	Adult 3X-Large

Youth Large Adult Large Adult 4X-Large

Youth X-Large Adult X-Large

Cookouts

Troops can choose a cookout option as part of their experience. Food will be provided by GSU. The menu is tinfoil dinners, a cooked vegetable, and banana boats.

Number of cookouts requested (0 or 1)

Sister Troop (Optional)

If your troop wants to attend a session with another troop, you can request to be in the same session.

girl scouts of utah

Troop number of sister troop

Check-In Times

There are no assigned check-in times for 2023. Troops may check in 10:00 a.m. – 12:00 p.m. for Monday-Wednesday sessions, and 1:00 p.m. – 3:00 p.m. for Wednesday-Friday sessions.

Lodging Requests

Number of adult males attending

Explain any lodging requests your troop has due to health or accessibility needs.

Programming Options

Each troop will select their top five choices for staff-led programming. Camp staff will provide three blocks of program time in addition to two evening activities. Program descriptions are available at the end of this document. Refer to the <u>2023 Troop Camping Program Outcomes</u> to learn about potential badge/patch steps included in programming.

Rank your top five choices for staff-led programming using a scale of 1-5, 1 being your top choice.

<u>Cloud Rim</u>

Amazing Animals (campers entering grades 1-12) Climbing: Bouldering (campers entering grades 1–12) Climbing: Rock Climbing on the camp chimney (campers entering grades 4–12) Climbing: Rock Climbing on rock-face outcrop (campers entering grades 6–12) Eco Explorers (campers entering grades 1–12) Mad Science (campers entering grades 1–12) Outdoor Cooking (campers entering grades 1-12) Primitive Camping Experience (campers entering grades 4-12; will take 2 program blocks) Pottery Experience (campers entering grades 1-12) Textile Art (campers entering grades 1-12) Waterfront at Cloud Rim (campers entering grades 1–12) Did not choose Cloud Rim as our first or second session choice

<u>Trefoil Ranch</u>

Amazing Animals (campers entering grades 1-12) Archery (campers entering grades 2–12)

Eco Explorers (campers entering grades 1–12)

Hatchet Throwing (campers entering grades 6-12)

High Ropes Course (campers entering grades 6-12)

Horseback Riding and Horse Care (campers entering grades 1-12)

Mad Science (campers entering grades 1-12)

Outdoor Art Badge Series (campers entering grades 1-12)

Outdoor Cooking (campers entering grades 1-12)

Teambuilding (campers entering grades 1-12)

Woodworking Experience (campers entering grades 1-12)

Did not choose Trefoil Ranch as our first or second choice

Include any additional notes about your troop's requested programming options.



2023 Program Options – Both Camps

Amazing Animals | Campers entering grades 1-12

Campers will become young biologists by learning about the animals living around camp. They will identify various animal tracks, create a track to take home, study the life cycle and food chain of owls, and use a magnifying glass and tweezers to dissect a sterilized owl pellet. Juniors will work on some of the requirements of the Animal Habitats badge.

Eco Explorers | *Campers entering grades 1-12*

Campers will enjoy a short hike (less than two miles round-trip) around camp and participate in other activities while learning about the natural world around them. Activities focus on taking a closer look at surroundings, learning about Leave No Trace, and how campers can protect our world. Campers will work on some of the requirements for the Eco Explorer Badges based on grade levels: Eco Learner (Daisies), Eco Friend (Brownies), Eco Camper (Juniors), Eco Trekker (Cadettes), Eco Explorer (Seniors), and Eco Advocate (Ambassadors).

Mad Science | Campers entering grades 1-12

Travel to our outdoor laboratory and mix up some messy fun! Campers will create some explosions, make a tasty treat, and choose a third experiment from other Mad Science experiment options. Camp staff will lead you through all the experiments while helping you test your theories in this hands-on session.

Outdoor Cooking | *Campers entering grades 1-12*

Campers will learn fire safety and will practice building a variety of different types of fires to understand what each type is best used for. After gaining a solid foundation, campers will learn some basics of how to cook over a fire and work together to create a tasty snack! This session will go over program elements of the Outdoor Skills Patch Program for Fire Building and Outdoor Cooking. Note this program does not replace cookouts; this is a skill-based program to make a snack for the group to enjoy, not a full meal.

2023 Program Options - Camp Cloud Rim

Bouldering & Rock Climbing | *Campers entering grades 1-12 (age level breakdown below)*

Cloud Rim has a rock-face chimney attached to the lodge where campers can learn the basics of bouldering and rock climbing. For older campers, there is also a rock-face outcrop for more adventurous climbing outdoors.

Bouldering (grades 1-12) – Bouldering is a type of climbing where campers traverse across the chimney with a spotter following them (no harness or rope, pre-determined climbing height).

Rock Climbing on the camp chimney (grades 4-12) – The Cloud Rim chimney is approximately 30 feet tall, and campers climb using a harness, rope, and helmet.

Rock Climbing on rock-face outcrop (grades 6-12) – With a short hike, Cadettes and up can participate in outdoor climbing on a rock-face outcrop.

Primitive Camping Experience | *Campers entering grades 1-12*

Thinking about a backpacking trip as a troop? Try out this overnight experience first! Campers will pack out their gear for the night starting around 3:00 p.m., hike to a location, set up pop-up tents or hammocks, cook dinner on camp stoves, fall asleep under the stars, wake up, pack up their gear, and hike back to camp in time for breakfast (8:00 a.m.). Gear is provided by camp with the exception of personal items. Overnight locations are determined by camp staff and are on or near camp property within a 20-minute walk from the lodge.

Note: The overnight experience will take two of the three camp-staffed program blocks. Campers will earn the Junior Eco Camper, Cadette Primitive Camper and Senior Adventure Camper badges.

Pottery Experience | *Campers entering grades 1-12*

Campers who sign up for pottery will have time on the pottery wheels and experience hand building. Pieces built in these pottery sessions will not be fired or glazed. This program is led by camp staff with a background in this medium.



Program Options at Camp Cloud Rim continued from previous page

Textile Art | *Campers entering grades 1-12*

Campers who sign up for Textile Art will create two projects. Campers will learn about and create a reverse tie-dye project and will also try weaving with a loom to create a potholder.

Waterfront at Cloud Rim | Campers entering grades 1-12

Camp Cloud Rim is home to Lake Brimhall where campers can participate in a wide variety of activities. The waterfront is staffed by waterfront lifeguards with training in watercraft activities. All campers are required to wear life jackets while swimming and while operating canoes, kayaks, sailboats, and other watercraft. All campers can canoe and swim. Campers entering grades 4-12 can kayak and paddle board.

2023 Program Options – Trefoil Ranch

Archery | Campers entering grades 2-12

Experience Trefoil Ranch's archery range, which uses Genesis compound bows (official bow of the National Archery in Schools program) and basic archery targets connected to hay bales. Camp staff are trained for the camps' specific archery range through a Level 2 USA Archery Instructor. Cadettes will work on some of the requirements for the Archery badge.

Hatchet Throwing | Campers entering grades 6-12

Campers can experience the latest craze of hatchet throwing at Trefoil Ranch! Campers will learn safety of the sport and work to improve their aim. Camp staff are trained for the camps' specific hatchet range and follow all safety standards.

High Ropes Course | *Campers entering grades 6-12*

Experience the high ropes course at Trefoil Ranch. The high ropes course provides campers the opportunity to climb up a pole while being belayed and then traverse across numerous elements with lobster claws. The course is inspected each summer, and camp staff are trained by an Association of Challenge Course Technology-approved vendor.

Horseback Riding & Horse Care | Campers entering grades 1-12

Campers will visit the stables at camp where they will meet some of the horses while learning some of the basics of horseback riding and horse care. Campers will be fitted for helmets and boots (if needed) when arriving at the stables. Camp staff will assist campers on a brief ride around the arena, learn horse grooming and ground handling, as well as assist with horse care (stall cleaning and watering).

Outdoor Art Badge Series | *Campers entering grades 1-12*

Trefoil Ranch is a beautiful place to work on various art projects based on the Outdoor Art badge curriculum. Multi-level troops will be grouped based on grade levels. Camp staff will work with your campers to complete sections of badges appropriate for their Girl Scout level. Some badges may require additional steps to be completed after camp.

Teambuilding | *Campers entering grades 1-12*

Bring your troop together by participating in a variety of teambuilding challenges. Campers will work together to complete a variety of ground-based challenges that strengthen problem solving and communication skills. Camp staff are trained in a variety of activities that they will sequence and debrief accordingly, based on your group and their needs/goals.

Woodworking Experience | *Campers entering grades 1-12*

Enjoy Trefoil Ranch's wood shop this summer! Campers who sign up for the woodworking introduction course will learn skills, such as how to sand, use a hammer, and an introduction to other hand tools. By the end of the session, campers will create a project to take home. Campers will not use power tools during this session. Cadettes will work on some of the requirements for the Woodworking badge.

